

KJBL RULES

Rules That Apply to All Ages

- * Each team will be responsible for providing a scorekeeper and timekeeper.
- * Coaches will be responsible for spectators and players behavior and communicate our Zero tolerance on unsportsmanlike actions prior to the first game.

- * KJBL Ref, supervisor or coach has the right to remove anyone from our premises who does not demonstrate good sportsmanship. No warnings, zero tolerance as this is a family friendly environment. Should the violators not leave the gym promptly, the game will be forfeited without incident.
- * This league is all about the kids and our officials and coaches, parents and family friends are at our events to implement our rules in order to run a safe and family friendly event.

- * Please be on time! Forfeit time is 10 minutes after scheduled start time. **No shows** are unacceptable and team will no longer be allowed to play in this league. The games will be disbursed to other teams in that division. If you have a conflict email us and we will get you a SUB TEAM!
- * Teams may begin play with 4 players. Coaches may agree at the *onset* of any game to change the rules generally applicable to such game if we foresee a mismatch, winning team must stop playing defense and allow the losing team to attempt to score please if you are up by 20 pts.
- * Coaches must review MSHAA instructions on coaching etiquette and register online and sign KJBL agreement that is online prior to coaching in our league.

Kindergarten/First Grade/Second Grade Boys B division, Second grade girls

Basket Height:	8 feet
Ball Size:	Youth ball (27.5)
Length of Game:	8 four-minute periods
Substitutions:	Not during the game, only at start of each period
Time Between Periods:	1½ minutes so coaches may line up players at half court to identify whom they are guarding. Coaches :
Coaches can choose to be on court with his/her team but always behind the play.	
Defense:	Man-to-man defense only. There can never be “double teaming”. Defense may not extend past the line slightly beyond the top of the key (the blue line of the court). No pressing, Defense cannot begin until half court even if opponent is fast breaking.
Time Outs:	None
Halftime Break:	3 minutes
Violations:	Referee shall stop play on any traveling, double dribble, foul, etc., and instruct player as to their error. Said team will retain possession and inbound the ball from the side court. <i>Exception:</i> If a defensive foul occurs against a player in the act of shooting, then offensive team may inbound the ball from under the basket. Stealing is not permitted while the ball is being held or during the act of dribbling. However stealing is permitted during a pass, while the ball is not in the hands of the offensive player.
Clock:	Running clock
Mercy Rule:	During the game a scorekeeper will not record any points for a winning team in excess of a 20 point margin.
Overtime:	There will be one overtime period of 2 minutes, running clock, with no substitutions. If the game is still tied, the game ends in a draw.

2nd grade Boys Div A, 3rd Grade boys B division, 3rd grade girls and 4th grade girls Div B

Basket Height:	9 feet
Ball Size:	Youth ball (27.5)
Length of Game:	8 four-minute periods
Substitutions:	Not during the game, only at start of each period
Time Between Periods:	1½ minutes so coaches may line up players at half court to identify whom they are guarding. Coaches may run the baseline and sidelines (one at each side/end).
Defense:	Man-to-man defense only. There can never be “double teaming”. Defense may not extend past the line slightly beyond the top of the key (the blue line of the court). No pressing, Defense cannot begin until half court even if opponent is fast breaking.
Time Outs:	None
Halftime Break:	3 minutes

Stealing:	Stealing is not permitted while the ball is being held or during the act of dribbling. However stealing is permitted during a pass, while the ball is not in the hands of the offensive player.
Clock:	Running clock
Mercy Rule:	During the game a scorekeeper will not record any points for a winning team in excess of a 20 point margin.

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3rd Grade Boys Div A, 4th Grade Boys and 4th grade girls Div A and 3-4TH Select teams:

Basket Height:	10 feet on big court.
Ball Size:	Women's ball (28.5)
Length of Game:	2 twenty-minute halves
Defense:	Man-to-man or zone; defense may not extend past half court line and must retreat immediately upon change of possession including a defensive rebound by the opponent. Press: Coaches must agree before game starts if pressing will be allowed the last 2 minutes of the game. If there is no agreement, no pressing will be allowed. Mercy rule will apply. Time Outs: Each team gets 3 one minute time outs per game.
Halftime Break:	3 minutes
Violations:	Players will foul out upon committing their 5 th personal foul. Foul shots will be shot from a distance of approximately 2 feet in from the normal free throw line. One-and-one shot on 7 th team foul each half. Two foul shots on 10 th team each half.
Clock:	Running clock except for timeouts, injury, mechanical problems and for the last 2 minutes of the game. <u>Exception:</u> Clock shall run continuously if either team is more than 20 points in the lead.
Overtime:	One minute, clock stops on every whistle. After 2 overtimes, game ends in tie. Jump ball: Yes at start of game. Second half starts according to possession arrow. All Other Rules: High school rules apply.

5th Grade boys and girls ALL DIVISIONS :

Basket Height:	10 feet
Ball Size:	Women's ball (28.5)
Length of Game:	2 twenty-minute halves
Defense:	Man-to-man or zone; defense may not extend past half court line and must retreat immediately upon change of possession including a defensive rebound by the opponent. Pressing: Allowed the last 2 minutes of the game.
Time Outs:	Each team gets 3 one minute time outs.
Halftime Break:	3 minutes
Violations:	Players will foul out upon committing their 5 th personal foul. One-and-one shot on 7 th team foul each half. Two foul shots on 10 th team each half.
Clock:	Running clock except for timeouts, injury, mechanical problems and for the last 2 minutes of the game. <u>Exception:</u> Clock shall run continuously if either team is more than 20 points in the lead.
Jump ball:	Yes at start of game. Second half starts according to possession arrow.
All Other Rules:	High school rules apply.

6th through 8th Grade:

Basket Height:	10 feet
Ball Size:	6 th grade - 8 th grade girls use a women's ball (28.5) 6 th ,- 8 th grade boys use a man's sized ball
Length of Game:	2 twenty-minute halves
Defense:	Man-to-man or zone.
Pressing:	Allowed – full court <u>Exception:</u> No pressing allowed by any team that is leading by 20 points or more.
Time Outs:	3 one minute time outs per game.
Halftime Break:	3 minutes

Violations: Players will foul out upon committing their 5th personal foul. One-and-one shot on 7th team foul each half. Two foul shots on 10th team each half.

Clock: Running clock except for timeouts, injury, mechanical problems and for the last 2 minutes of game. *Exception:* Clock shall run continuously if either team is more than 20 points in the lead.

Overtime: One minute, clock stops on every whistle. After 2 overtimes, game ends in tie.

Jump ball: Yes at start of game. Second half starts according to possession arrow.

All Other Rules: High school rules apply.